

Algorithms – CMSC-27200

Repeated squaring

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Let a, m be integers, $m \neq 0$. Recall that $(a \bmod m)$ denotes the smallest non-negative remainder of the division of a by m . In other words, let $a = mq+r$ where $0 \leq r \leq |m|-1$. This r is unique and is denoted $r = (a \bmod m)$.

Problem (modular exponentiation): Calculate $(a^b \bmod m)$ where a, b, m are integers, $a, m \geq 1, b \geq 0$.

Solution: the method of repeated squaring.

Pseudocode A.

```
0   Initialize:  $X := 1, B := b, A := (a \bmod m)$ 
      [X is the “accumulator” that collects the partial results]
1   while  $B \geq 1$  do
2       if  $B$  odd then  $B := B - 1, X := (AX \bmod m)$ 
3       else  $B := B/2, A := (A^2 \bmod m)$ 
4   end(while)
5   return  $X$ 
```

The **correctness** of the algorithm follows from the following *loop invariant* (verify!)

$$XA^B \equiv a^b \bmod m.$$

The **efficiency** of the algorithm follows from the observation that after every two rounds, the value of B is reduced to less than half. (Prove!) This implies that the number of rounds is $\leq 2n$ where n is the number of bits (binary digits) of b . Moreover, we never deal with integers greater than m^2 . Therefore, if a, b, m each have n bits (initial zeros permitted) then every number involved has $\leq 2n$ bits and the total number of bit-operations is $O(n^3)$ (using the schoolbook multiplication/division method) so this is a *polynomial-time algorithm*. (Recall that the comparison is made with the bit-length of the input, which in this case is $3n$.)

We now describe an alternative, recursive implementation. The non-recursive code is preferred.

Pseudocode B: recursive.

```
0 procedure  $f(a, b, m) = (a^b \bmod m)$           ( $b \geq 0, a, m \geq 1$ )
1   if  $b = 0$  then return 1
2   elseif  $b$  odd then return  $(a \cdot f(a, b - 1, m) \bmod m)$ 
3   elseif  $b$  even then return  $f((a^2 \bmod m), b/2, m)$ 
```